

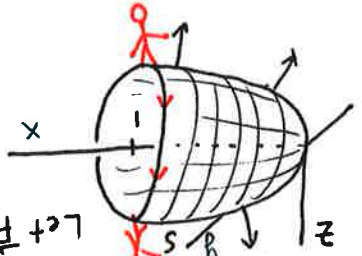
Mathematician spotlight: Lila Fontes, Assistant Professor of Computer Science, Swarthmore

- math major at Harvard, PhD at Toronto, postdoc in Paris

- studies privacy and its relationship to communication cost, accuracy & optimality.

- amazingly, it is possible to communicate much while revealing little.

Today: An example bringing together Gauss's and Stokes' Theorems, and then an integral summary!



Compute $\int_S \mathbf{F} + \text{curl}(\text{curl}(\mathbf{F})) \cdot d\mathbf{S}$.

break into two parts

$\int_S \mathbf{F} \cdot d\mathbf{S} + \int_S \text{curl}(\text{curl}(\mathbf{F})) \cdot d\mathbf{S}$ ← let's compute these separately.

oriented outward.

Let $\mathbf{F} = [(1-x)e^{\sin(\cos y)}, -z^2 - y^2, y, z e^{\sin(\cos y)}]$, and let S be $x = y^2 + z^2, x \leq 1$.

①

Let's apply Gauss's Theorem. We need to close the surface, so we add the unit disk at $x=1, S_1$, oriented in positive x-direction: $\mathcal{H} = [1, 0, 0]$ on S_1 .

Then $\int_S \mathbf{F} \cdot d\mathbf{S} = \int_S \text{div} \mathbf{F} \, dV \Rightarrow \int_S \mathbf{F} \cdot d\mathbf{S} + \int_{S_1} \mathbf{F} \cdot d\mathbf{S} = \int_E \text{div} \mathbf{F} \, dV$

these cancel out since both are $e^{\sin(\cos y)}$

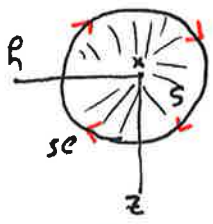
$\int_S \mathbf{F} \cdot d\mathbf{S} = \int_S \text{div} \mathbf{F} \, dV - \int_{S_1} \mathbf{F} \cdot d\mathbf{S}$

Volume of E : $x = x, y = r \cos \theta, z = r \sin \theta, 0 \leq r \leq 1, 0 \leq \theta \leq 2\pi, 0 \leq x \leq 1$
 $\Rightarrow dV = r \cdot dx \cdot dr \cdot d\theta$
 $\int_0^1 \int_0^{2\pi} \int_0^1 r \, dx \, dr \, d\theta = \int_0^1 \int_0^{2\pi} d\theta \cdot \int_0^1 r \, dr = 2\pi \cdot \frac{1}{2} = \pi$

②

$\int_S (y^2 - z^2) \, dS = \int_{S_1} y^2 \, dS - \int_{S_2} z^2 \, dS$

we could set these up and compute them, but they would come out the same due to the symmetry of the shape. so they cancel out!



By Stokes' Theorem, $\int_S \text{curl}(\text{curl}(\mathbf{F})) \cdot d\mathbf{S} = \int_{\partial S} \text{curl}(\mathbf{F}) \cdot d\mathbf{s}$, if ∂S is oriented correctly, as needs to be clockwise.

So parameterize S by $\mathbf{x}(t) = [1, \cos(-t), \sin(-t)] = [1, \cos t, -\sin t]$
 $\Rightarrow \mathbf{x}'(t) = [0, -\sin t, -\cos t]$.

we don't care because we're going to take the dot product with $\mathbf{x}'(t)$, and its first component is 0.

Now $\text{curl} \mathbf{F} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \partial/\partial x & \partial/\partial y & \partial/\partial z \\ (1-x)e^{\sin(\cos y)} & -z^2 - y^2 & y \end{vmatrix} = [m, -a_z, 2y] = [m, a_z \sin t, 2 \cos t]$
 $= [m, -a_z, 0 - (-2y)] = [m, -a_z, 2y]$

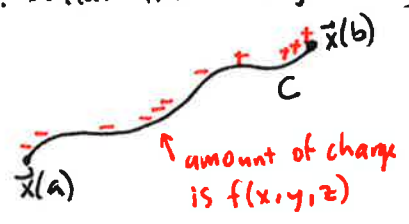
$$\begin{aligned} \text{So } \iint_S \text{curl}(\text{curl } \vec{F}) \cdot d\vec{S} &= \iint_S \text{curl } \vec{F} \cdot d\vec{S} = \int_{t=0}^{2\pi} \text{curl } \vec{F}(\vec{x}(t)) \cdot \vec{x}'(t) dt = \int_{t=0}^{2\pi} [m, +2 \sin t, 2 \cos t] \cdot [0, -\sin t, -\cos t] dt \\ &= \int_{t=0}^{2\pi} (-2 \sin^2 t - 2 \cos^2 t) dt = \int_{t=0}^{2\pi} -2(\cos^2 t + \sin^2 t) dt = \int_{t=0}^{2\pi} -2 dt = \underline{\underline{-4\pi}} \end{aligned}$$

$$\text{So now, } \iint_S (\vec{F} + \text{curl}(\text{curl } \vec{F})) \cdot d\vec{S} = \iint_S \vec{F} \cdot d\vec{S} + \iint_S \text{curl}(\text{curl } \vec{F}) \cdot d\vec{S} = \frac{\pi}{2} - 4\pi = \underline{\underline{-\frac{7}{2}\pi}}$$

To do this, we needed: - two big theorems (Gauss's Theorem and Stokes' Theorem) } all things that we can do!
 - a triple integral
 - a vector line integral } strong math.

We can now integrate scalar functions over curves and vector functions over surfaces. All four!

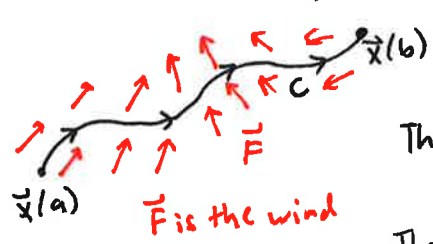
1. Scalar line integrals. Example: adding up total amount of charge on a wire.



Parameterize the curve $C: \vec{x}(t) = [x(t), y(t), z(t)]$ for $a \leq t \leq b$.

$$\text{Then } \int_C f ds = \int_{t=a}^{t=b} \underbrace{f(\vec{x}(t))}_{\text{value of function}} \underbrace{\|\vec{x}'(t)\|}_{\text{distance along the curve for which your function takes that value}} dt.$$

2. Vector line integrals. Example: adding up how much the wind helps/hurts you on your walk.

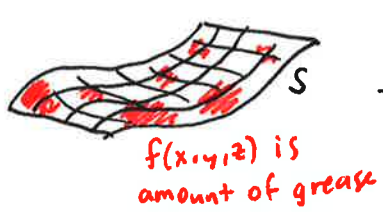


Parameterize the curve as above. Now direction matters!

$$\text{Then } \int_C \vec{F} \cdot d\vec{S} = \int_{t=a}^{t=b} \underbrace{\vec{F}(\vec{x}(t))}_{\text{direction of vector field}} \cdot \underbrace{\vec{x}'(t)}_{\text{direction curve is going}} dt.$$

The dot product measures how much \vec{F} and \vec{x}' point in the same direction.

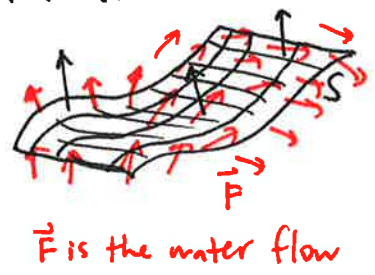
3. Scalar surface integrals. Example: How much total grease is on your greasy pizza napkin.



Parameterize the surface $S: \vec{X}(s,t) = [x(s,t), y(s,t), z(s,t)]$ for s,t in the region R in the st -plane.

$$\text{Then } \iint_S f dS = \iint_R \underbrace{f(\vec{X}(s,t))}_{\text{value of function}} \underbrace{\|\vec{X}_s \times \vec{X}_t\|}_{\text{area of the surface for which your function takes that value}} ds dt.$$

4. Vector surface integrals. Example: How much (net) water flows into your fishing net.



Parameterize the surface as above.

$$\text{Then } \iint_S \vec{F} \cdot d\vec{S} = \iint_R \underbrace{\vec{F}(\vec{X}(s,t))}_{\text{direction of vector field}} \cdot \underbrace{(\vec{X}_s \times \vec{X}_t)}_{\text{normal vector to the surface}} ds dt$$

or maybe $\vec{X}_t \times \vec{X}_s$, depending on orientation of S .

Thank you for a great semester! Please let me know about your future endeavors!