

Mathematician spotlight: Ron Buckmire ♥ Dean Elzinga

Happy Valentine's Day!

Ron: NSF program officer for financially supporting student math.

Dean: Opera singer (20 years), now senior machine learning engineer.

Last time: The gradient of  $f(x,y)$  is  $\nabla f(x,y) = \begin{bmatrix} f_x(x,y) \\ f_y(x,y) \end{bmatrix}$  or  $\nabla f(x,y,z) = \begin{bmatrix} f_x(x,y,z) \\ f_y(x,y,z) \\ f_z(x,y,z) \end{bmatrix}$  etc.

The directional derivative of  $f$  at  $(x_0, y_0)$  in the direction of unit vector  $\vec{u}$  is  
 $D_{\vec{u}} f(x_0, y_0) = \nabla f(x_0, y_0) \cdot \vec{u}$ .

Today: The gradient is perpendicular to the level curves/surfaces, which gives us a new way to find the tangent plane to a surface, even one that isn't the graph of a surface (e.g. sphere).

Example: Let  $f(x,y) = xy$ . Find the direction of steepest ascent at  $(2,1)$ .  
 Then find the direction(s) you could go to climb at half this steepness.

① Direction of steepest ascent is \_\_\_\_\_ so let's compute:

$\nabla f(x,y) = \begin{bmatrix} y \\ x \end{bmatrix} \Rightarrow \nabla f(2,1) = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ . The rate of increase, or slope, in this direction, is \_\_\_\_\_.

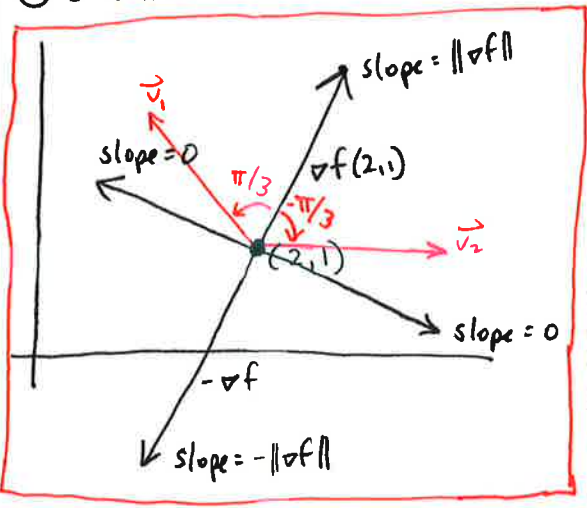
② Direction to climb at half the maximum steepness: find direction  $\vec{u}$  so that

$D_{\vec{u}} f(2,1) = \nabla f(2,1) \cdot \vec{u} = \|\nabla f(2,1)\| \|\vec{u}\| \cos \theta = \|\nabla f(2,1)\| \cos \theta$   
 want  $\frac{1}{2}$  maximum steepness:  $= \frac{1}{2} \|\nabla f(2,1)\|$ .

$\Rightarrow \cos \theta = \frac{1}{2}$ , so  $\theta = \frac{\pi}{3}$  or  $\theta = -\frac{\pi}{3}$ . So, rotate:

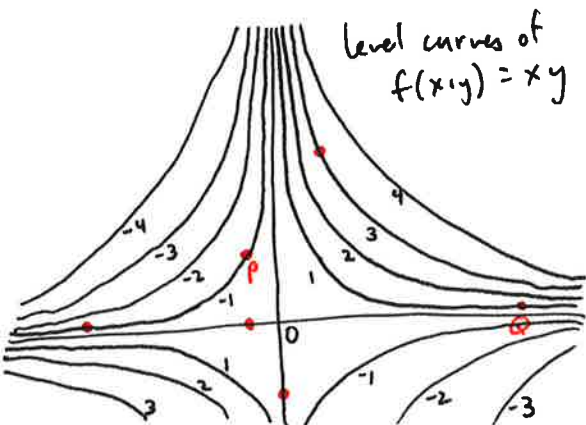
rotate by  $\pi/3$ :  
 $\begin{bmatrix} \cos \pi/3 & -\sin \pi/3 \\ \sin \pi/3 & \cos \pi/3 \end{bmatrix} \begin{bmatrix} 1/\sqrt{5} \\ 2/\sqrt{5} \end{bmatrix} = \begin{bmatrix} 1/2 & -\sqrt{3}/2 \\ \sqrt{3}/2 & 1/2 \end{bmatrix} \begin{bmatrix} 1/\sqrt{5} \\ 2/\sqrt{5} \end{bmatrix} = \begin{bmatrix} 1-2\sqrt{3} \\ 2+\sqrt{3} \end{bmatrix} \frac{1}{2\sqrt{5}}$  divide by  $\sqrt{5}$  to make it a unit vector

rotate by  $-\pi/3$ :  
 $\begin{bmatrix} \cos -\pi/3 & -\sin -\pi/3 \\ \sin -\pi/3 & \cos -\pi/3 \end{bmatrix} \begin{bmatrix} 1/\sqrt{5} \\ 2/\sqrt{5} \end{bmatrix} = \begin{bmatrix} 1/2 & \sqrt{3}/2 \\ -\sqrt{3}/2 & 1/2 \end{bmatrix} \begin{bmatrix} 1/\sqrt{5} \\ 2/\sqrt{5} \end{bmatrix} = \begin{bmatrix} 1+2\sqrt{3} \\ 2-\sqrt{3} \end{bmatrix} \frac{1}{2\sqrt{5}}$



Use level curves to sketch the gradient vector at some points. (these: •)

- $\nabla f(x,y)$  should be perpendicular to level curve
- point in direction of ascent
- be appropriately scaled.



which vector has greater magnitude,  $\nabla f(P)$  or  $\nabla f(Q)$ ? \_\_\_\_\_  
 why? \_\_\_\_\_

Why is the gradient perpendicular to the level sets (level curves, level surfaces)?

①  $\nabla f$  points in the direction of steepest increase, and  $-\nabla f$  points in the direction of steepest decrease, so the direction "between," perpendicular to both, has no change.

② The level curve of a function  $f(x,y)$  at level  $k$  has equation  $f(x,y) = k$ .

Suppose the level curve has equation  $\vec{r}(t) = \begin{bmatrix} x(t) \\ y(t) \end{bmatrix}$ , so  $f(x(t), y(t)) = k$ .

Differentiate both sides with respect to  $t$ :

$$\frac{d}{dt} (f(x(t), y(t))) = \frac{d}{dt} (k)$$

$$\Rightarrow \frac{\partial f}{\partial x} \cdot \frac{dx}{dt} + \frac{\partial f}{\partial y} \cdot \frac{dy}{dt} = 0$$

$$\Rightarrow \left[ \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right] \cdot \left[ \frac{dx}{dt}, \frac{dy}{dt} \right] = 0 \Rightarrow \nabla f \cdot \begin{bmatrix} x'(t) \\ y'(t) \end{bmatrix} = 0 \Rightarrow \nabla f \cdot \vec{r}'(t) = 0$$

*← tangent vector to the level curve!*

Example. Consider the implicitly-defined curve  $e^{xy} - xy = 1$ . Find the tangent line at  $(0,1)$ .

We need: ① a point on the line: \_\_\_\_\_

② the tangent vector to the curve. Set  $F(x,y) = e^{xy} - xy$ .

Our curve is the level set  $F(x,y) = \underline{\hspace{2cm}}$ . So  $\nabla F(0,1)$  is perpendicular to our desired tangent vector:

$$\nabla F(x,y) = \begin{bmatrix} \hspace{1cm} \\ \hspace{1cm} \end{bmatrix} \Rightarrow \nabla F(0,1) = \begin{bmatrix} \hspace{1cm} \\ \hspace{1cm} \end{bmatrix} \Rightarrow \text{tangent vector is } \begin{bmatrix} \hspace{1cm} \\ \hspace{1cm} \end{bmatrix} \text{ so } \begin{bmatrix} x(t) \\ y(t) \end{bmatrix} = \begin{bmatrix} \hspace{1cm} \\ \hspace{1cm} \end{bmatrix} + \begin{bmatrix} \hspace{1cm} \\ \hspace{1cm} \end{bmatrix} t = \begin{bmatrix} \hspace{1cm} \\ \hspace{1cm} \end{bmatrix}$$

Example. Find an equation for the tangent plane to  $x^2 + y^2 + z^2 = 3$  at  $(1,1,1)$ .

The sphere is a level surface of  $g(x,y,z) = x^2 + y^2 + z^2$  at level \_\_\_\_\_.

For a tangent plane, we need ① a point  $(1,1,1)$  and ② a normal vector,

$$\nabla g(1,1,1) : \nabla g(x,y,z) = \begin{bmatrix} 2x \\ 2y \\ 2z \end{bmatrix} \Rightarrow \nabla g(1,1,1) = \begin{bmatrix} 2 \\ 2 \\ 2 \end{bmatrix} \Rightarrow \text{equation is } \underline{\underline{2(x-1) + 2(y-1) + 2(z-1) = 0}}$$



Example. On the surface  $xyz = 8$ , which points have a tangent plane parallel to  $x + 2y + 4z = 100$ ? *→ find points whose tangent vector to surface is multiple of  $\begin{bmatrix} 1 \\ 2 \\ 4 \end{bmatrix}$ .*

View this surface as a level surface of  $g(x,y,z) = \underline{\hspace{2cm}}$  at level \_\_\_\_\_.

$$\nabla h(x,y,z) = \begin{bmatrix} yz \\ xz \\ xy \end{bmatrix} = \lambda \begin{bmatrix} 1 \\ 2 \\ 4 \end{bmatrix} \Rightarrow \begin{cases} yz = \lambda \\ xz = 2\lambda \\ xy = 4\lambda \end{cases}$$

*gradient can be any (nonzero) multiple of  $\begin{bmatrix} 1 \\ 2 \\ 4 \end{bmatrix}$*

notice: ①  $x, y, z$  cannot be zero since  $xyz = 8$

② Solve to get  $x^3 = 64 \Rightarrow x = 4$   
 $\Rightarrow y = 2, z = 1$

So  $(4, 2, 1)$  is the unique (only) point whose tangent plane is parallel to  $x + 2y + 4z = 100$ . 😊