

Mathematician spotlight: Moon Duchin, associate professor at Tufts University.

\$1.7

- geometric group theory, geometric topology, dynamical systems.
- gerrymandering: using geometry to advance civil rights.

Last time: introduction to functions of two & three variables, $f(x,y)$ and $f(x,y,z)$.

Today: cylindrical & spherical coordinates.

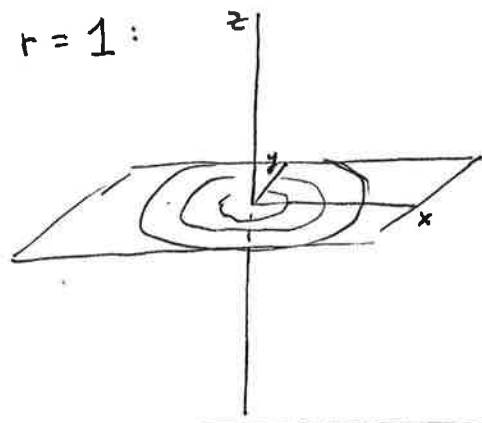
- they work great for round surfaces like cylinders & spheres (!), cones,...
- you can easily describe some surfaces that are not graphs of functions, $z = f(x,y)$.

① Cylindrical coordinates (r, θ, z) .
 distance from z -axis
 ccw angle from positive x -axis
 height above xy -plane

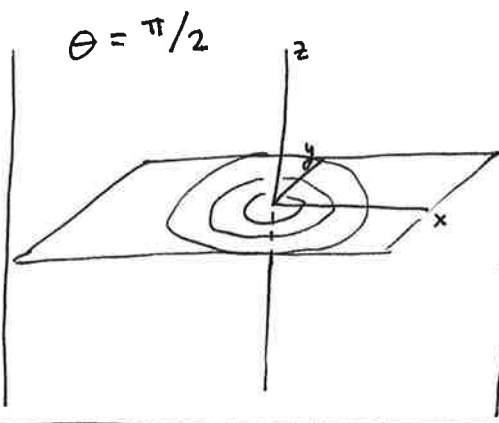
"Polar with z ."

OK, so we have 3 variables. If we fix one, and let the other two be anything, we get a surface. Let's see what we get.

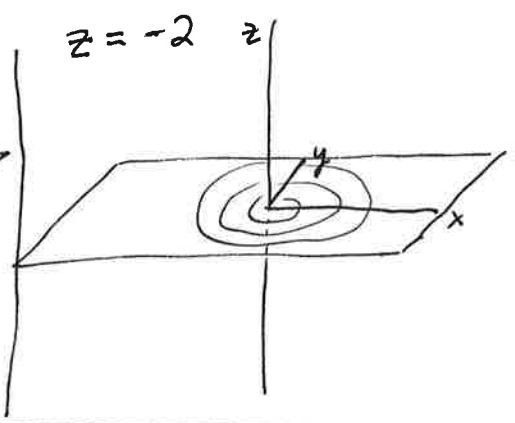
$r = 1$:



$\theta = \pi/2$

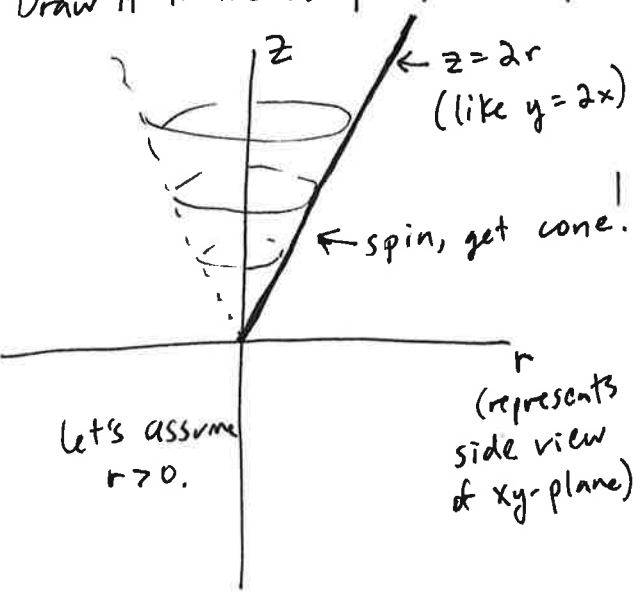


$z = -2$



Example. $z = 2r$.

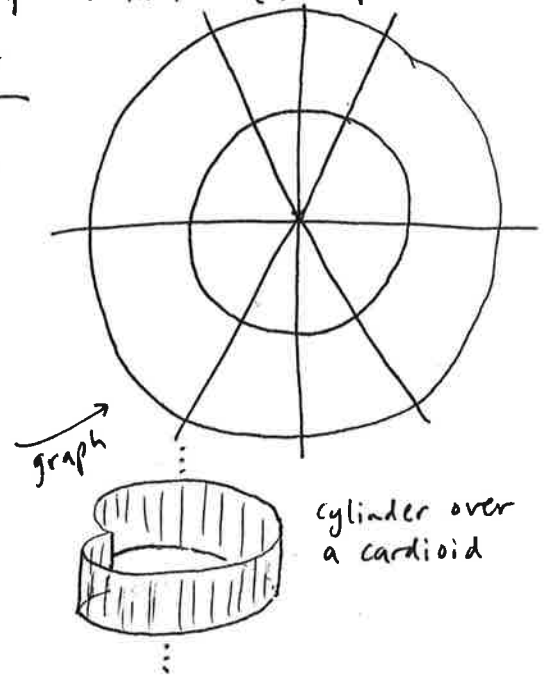
Note that θ can be anything, so the surface has rotational symmetry. Draw it in the rz -plane, then spin!



Example. $r = 1 + \cos \theta$.

Note that z can be anything, so it's a vertical "cylinder" (not necessarily circular) over some shape. Let's graph it in the (r, θ) -plane.

θ	$\cos \theta$	$1 + \cos \theta$
0	1	
$\pi/3$	$1/2$	
$\pi/2$	0	
$2\pi/3$	$-1/2$	
π	-1	
$4\pi/3$	$-1/2$	
$3\pi/2$	0	
$5\pi/3$	$1/2$	
2π	1	



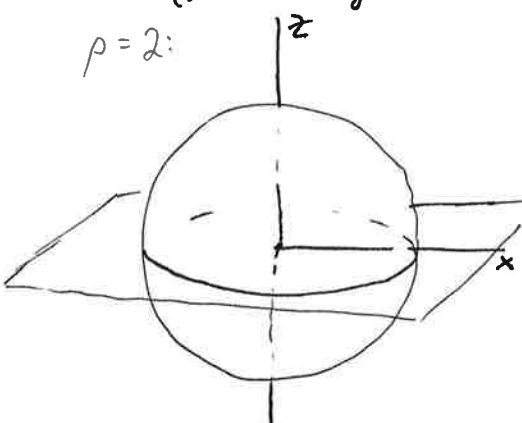
② Spherical coordinates (ρ, φ, θ)

distance (radius) from origin \nearrow
 angle down from positive z-axis \nearrow
 angle CCW from positive x-axis \nearrow
 (same as cylindrical).

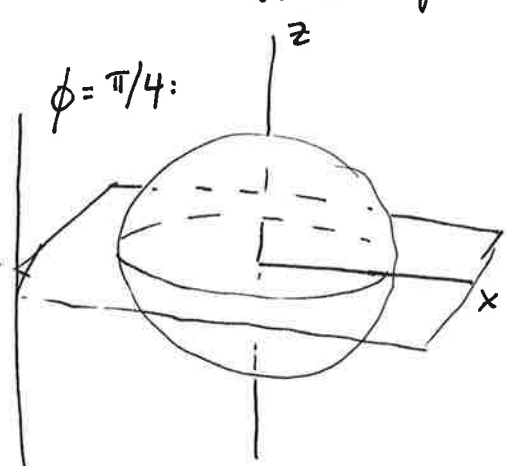
← some books, and most physicists, use the order (ρ, θ, φ) . For clarity, we will always write $(\rho, \varphi, \theta) = \dots$ so there is no confusion.

We usually restrict to $\rho \geq 0$.

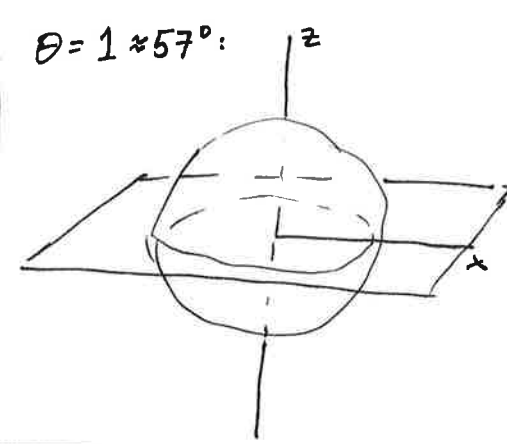
$\rho = 2$:



$\phi = \pi/4$:



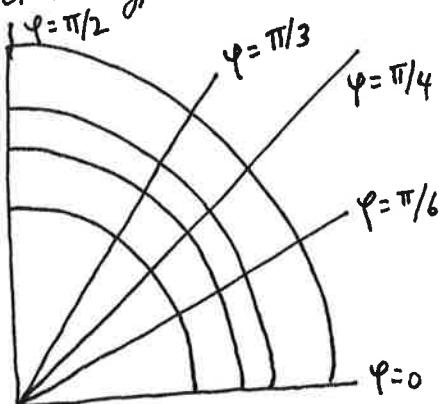
$\theta = 1 \approx 57^\circ$:



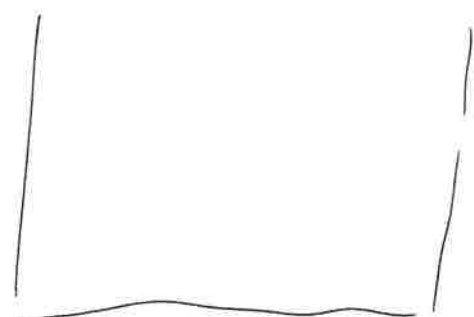
Example. $\rho = 2a \cos \varphi$.

Note that θ is not in the equation, so θ can be anything, so the surface must be rotationally symmetric. Equivalently, cross sections for each value of θ look the same.

φ	$\cos \varphi$	$2a \cos \varphi$
0	1	$2a$
$\pi/6$	$\sqrt{3}/2$	$\sqrt{3}a$
$\pi/4$	$\sqrt{2}/2$	$\sqrt{2}a$
$\pi/3$	$1/2$	a
$\pi/2$	0	0



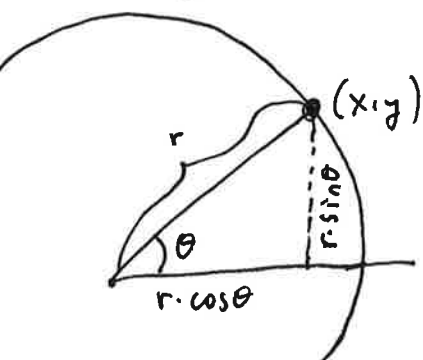
Sketch the surface in \mathbb{R}^3 :



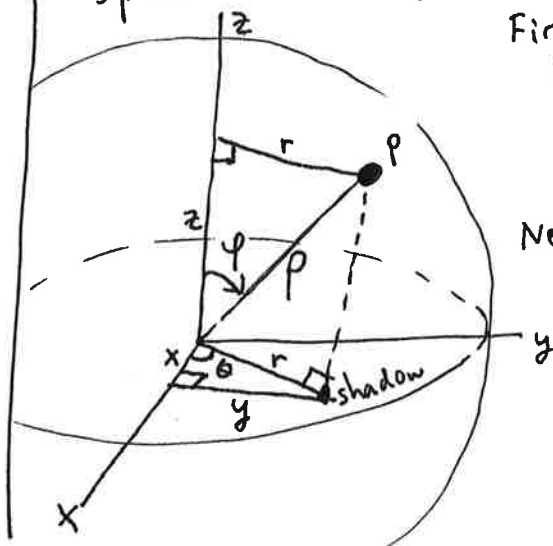
Going back and forth between cylindrical & spherical, to rectangular coordinates:

Cylindrical \rightarrow rectangular

$$\begin{cases} x = r \cdot \cos \theta \\ y = r \cdot \sin \theta \\ z = z \end{cases}$$



Spherical \rightarrow rectangular



First step: use "shadow" of P in the xy-plane.

$$\begin{cases} x = r \cdot \cos \theta \\ y = r \cdot \sin \theta \end{cases} \text{ as in polar \& cylindrical.}$$

Next step: use vertical triangle.

$$\begin{aligned} z &= \rho \cdot \cos \varphi \\ r &= \rho \cdot \sin \varphi \\ \Rightarrow x &= \rho \cdot \sin \varphi \cdot \cos \theta \\ \Rightarrow y &= \rho \cdot \sin \varphi \cdot \sin \theta. \end{aligned}$$